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Dig deep and master the intricacies of the common language runtime, C#, and .NET development. Led by programming expert Jeffrey Richter, a longtime consultant to the Microsoft .NET team - you'll gain pragmatic insights for building robust, reliable, and responsive apps and components.

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To pass CLR types by reference. The following sample shows how to use a tracking reference to pass CLR types by reference. C++. // tracking\_reference\_handles.cpp // compile with: /clr using namespace System; ref struct City { private: Int16 zip\_; public: City (int zip) : zip\_ (zip) { }; property Int16 zip { Int16 get(void) { return zip\_; } // get } // property }; void passByRef (City ^% myCity) { // cast required so this pointer in City struct is "const City" if (myCity->zip == 20100) ...

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CLR via C# (Pro-Developer) Published February 14th 2010 by Microsoft Press. Third Edition, Paperback, 873 pages. Author (s): Jeffrey Richter. ISBN: 0735627045 (ISBN13: 9780735627048) Edition language: English.

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The best book I have read since another Richter's gem - Windows via C/C++ (Pro - Developer). Richter's ability to explain even the hardest things is absolutely unique. It doesn't matter if it's about threading, or CLR internal stuff. After reading his books everything is like piece of cake.

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